

1 RULES

- 1.1 Karting races will be governed by the General Rules and Regulations of the National Deaf Games, also known as the Games.
- 1.2 The tournament shall be conducted in accordance with the rules and regulations of the CIK/FIA International Karting Regulations and the provisions of the National Competition Rules of Singapore Motor Sports Association, which complies with the CIK/FIA regulations and these sporting regulations and any bulletins whether written or verbal issued by the organiser.
- 1.3 The Games shall be conducted with the integration of certain modification on technical rules in compliance with the International Committee of Sports for the Deaf (ICSD).

2 ELIGIBILITIES

- 2.1 For more information, please refer to the General Rules & Regulations..

3 FORMATS OF THE RACE

3.1 Categories

- I. Men's Open
- II. Women's Open

3.2 Type of ground

It will be 960m karting track with 18 turns.

3.4 Entries

In the case of any event where fewer than 20 entries are received, the event may be cancelled.

3.5 Tournament

3.5.1 The number of entries shall be limited as follows:

- | | |
|--------------|-------------------|
| Men's Open | - 48 participants |
| Women's Open | - 24 participants |

3.5.2 Open Event (Race)

- i) This event is a race which use 50kph advanced karts. A driver must have the requirements as follows:
 - a) Possess a valid driving license; and
 - b) Previous karting experience (if any)
- ii) All drivers shall be at minimum height requirement of 1.40m.
- iii) All drivers shall go with the following:
 - Practice Rounds (10 minutes)
 - Qualifying Rounds (race for Top 12 fastest qualifying drivers)
 - Final Race
- iv) Top 12 fastest qualifying drivers will advance to the Final Race.
- v) The Final Race will have 10 laps and determine the 3 winners.
- vi) The 3 winners will receive a medal.

4 STARTING PROCEDURE

4.1 All drivers shall follow the rules of starting the karts as described below:

- a) The type of start will be interval start; the grid being constituted of a single row of karts.
- b) Approximately 5 mins before the start of the race, the karts will be released from the Pit Lane in a single file for 1 warmup lap behind the Safety Kart.
- c) No overtaking is allowed during the warmup lap. All karts will proceed back to pit lane after the warmup lap.
- d) Upon start of race, karts will be released in 2 seconds interval, as controlled by the pit lane official.
- e) In an event of a stall or delay in a kart, the next available driver will start instead. Karts will be allowed to rectify the problem and start from behind the grid.
- f) Drivers are only allowed to accelerate after leaving the pit area. Timing is started upon exiting of the pit area and not after the release of karts.

5 GENERAL SAFETY

5.1 All drivers shall observe the general safety during the events.

- a) It is strictly forbidden for drivers to drive their karts in a direction opposite that of the race unless this is strictly necessary to remove the kart from a dangerous situation.
- b) During all sessions, Drivers must always observe the applications of the code relating to driving on circuits.
- c) Whilst on the track, a kart that stops must be removed from the track as quickly as possible for its presence not to constitute a danger or be an impediment for other drivers. If the driver is unable to remove the kart from a dangerous position by driving it, it is the marshals' duty to help. For medical or safety reasons, the driver must stay close to his kart until the end of the race.
- d) In the case of the event being run over two parts separated by an interval, all karts abandoned on the circuit during the first part, must be taken back to the servicing park during the interval and may participate in the second part of race.
- e) Any repairs with tools are banned outside the repairs area. It is forbidden to take any tools and/or spare parts on board the kart. The driver can receive help only in the repairs area determined by the supplementary regulations or during the briefing.
- f) If refuelling is authorised, it may be carried out only in an area provided for this purpose.
- g) Except in cases expressly provided for by the regulations or by the code, no one except the driver and marshals are authorized to touch a stopped kart unless it is in the repairs area.
- h) When the track is closed by the race control during and after each race and after the finish until all concerned karts, whether they are mobile or not, have arrived at the «**Finish**» servicing park or at the **Parc Fermé**, no one is allowed to access the track, except for marshals carrying out their duties and of drivers when they are driving.
- i) During the race(s), the kart may be restarted only by the driver himself, except if he restarts from the repairs area. The driver may receive outside help only in the repairs area.
- j) A speed limit of 20kmh will be imposed in the pit lane and in the repairs area during the event.
- k) If a driver is faced with mechanical problems during the race, he must evacuate the track as soon as possible for safety reasons.
- l) If a driver is involved in a collision, he must not leave the circuit without the clerk of the course's agreement.

- m) No driver may leave the repairs area without having been invited to do so by marshals.
- n) Official instructions will be transmitted to the drivers by means of the signals provided for in the code. Competitors must not use flags like these ones in any way whatsoever.
- o) Any driver who intends to leave the track, to return to the servicing park or to stop in the repairs area shall demonstrate his intention in due time and shall ensure that he may do so safely.
- p) During the event and at the order of the clerk of the course, a driver who breaches the technical regulations, except during the final lap, must stop in the repairs area and remedy the breach before re-joining the track.
- q) When they participate in the race, drivers must always wear the full equipment defined under Article 3 of the CIK Technical Regulations. It is forbidden to circulate with motorbikes, scooters or any other motorized devices in the pit lane/repair area/ garages.
- r) The organizer undertakes to have on the track all safety devices provided for meetings in Appendix 2 to the International Karting Regulations for the Event.
- s) In the case of a «**wet race**», the choice of tyres will be left to the appreciation of the drivers, the clerk of the course reserving the right to use the black flag if he deems that a driver's kart is fitted with the wrong set of tyres and that the driver is too slow and dangerous for other drivers.
- t) When a driver arrives at any place on the track where a waved yellow flag is shown, he must reduce his speed and hold position. OVERTAKING IS STRICTLY FORBIDDEN until the incident is passed and next designated flag point waves a green flag to resume racing. A waved yellow flag means EXTREME CAUTION. It is the Clerk of the Course's prerogative to impose any punitive measure on any driver that violates this provision.

6 SAFETY KARTS

- a) During an incident, race control may deem it necessary to deploy the safety kart for safety reasons. The "Safety Kart on Track" sign will be displayed at the start Line, and all marshal posts will display waved yellow flags and "Safety Kart" signs for the duration of the intervention.
- b) The safety kart will be launched from the pit area.
- c) Once the safety kart is on the track, no kart is permitted to carry out any form

of overtaking manoeuvre unless instructed by marshals or the safety kart.

- d) Drivers are to be aligned behind the safety kart in a single file during this period and reduce their speeds. No overtaking is allowed.
- e) The race will resume after the safety kart returns to the pit area.
- f) Any infringement to these Sporting Regulations relating to the safety kart regulation may entail the exclusion of the kart and of the Driver concerned from the Event.

5 WALKOVERS

- 5.1 Drivers shall concede a walkover if he/she fail to register and be present at the scheduled time of Games.
- 5.2 The race will be declared a walkover if any driver who fails to report to the official at the race after a 5-minute grace period (time start once the official is on the track).

6 WITHDRAWALS

- 6.1 Any driver who withdraws from competition at any point will be removed from the competition and all scores shall be deemed null and void.

7 DISQUALIFICATION

- 7.1 Driver/s will be disqualified in the event of unruly conduct or cheating.
- 7.2 The Organiser reserves the right to disqualify bowler/s at its discretion and take further disciplinary action that could be in the form of a term ban in National Deaf Games.

8 EQUIPMENT & ATTIRE

- 8.1 All drivers must be appropriately attired for the games.
- 8.2 All drivers must wear helmet, long pant, and shoes during the race. If a driver does not have a helmet, he/she shall get the helmet from the counter upon reporting for the race.

9 HEARING AIDS AND COCHLEAR IMPLANT

- 9.1 The use of any hearing aid(s) / amplification or external cochlear implant parts are not permitted within the restricted zone area.

- 9.2 The restricted zone area is in effect from the time athletes enter the badminton court during the warm-up and competition period.

10 PROTESTS

- 10.1 Protests about the rule of play must be made in writing together with the protest fee of **SGD50.00** and submit to the Organising Committee by the end of match together with the protest fee. In the event of the protest being dismissed, the fee will be forfeited.

11 TECHNICAL RULES AND REGULATIONS

- 11.1 Drivers are advised to register their attendance at least 30 minutes prior to their scheduled match time.

- 11.2 Before reporting for games, all drivers must bring along and produce his/her driving license and a proof card certifying that they are Deaf.

Failing which, he/she will not be allowed to compete in the Games.

- 11.4 As of the date of printing, the Rules and Regulations shown above are current. The Organising Committee reserves the right to add, delete, and/or alter the Rules and Regulations at any time as it sees fit.

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