

1 RULES

- 1.1 The Bowling event shall be governed by the General Rules and Regulations of National Deaf Games which is referred to the Games.
- 1.2 The tournament shall be conducted in accordance with the rules and regulations of the World Bowling (WB) and with the integration of certain modification on technical rules in compliance with the International Committee of Sports for the Deaf (ICSD).

2 ELIGIBILITY

- 2.1 This Games is open to Singaporeans, Permanent Residents and Foreigners who are working in Singapore. All the requirements shall follow the General Rules and Regulations.
- 2.2 Participants must be a deaf or hard of hearing.

3 FORMATS OF EVENT

3.1 Categories

Group A

- Mixed Open Singles
- Mixed Open Masters

Group B

- Men's Open Singles
- Women's Open Singles
- Mixed Open Doubles

Under-18

- Boys'
- Girls'

3.1.1 Classification

- a) Athletes who have been selected/competed in any recent international Deaf bowling competition shall be placed under Group A.
- b) Novices and Intermediate shall be placed under Group B.

3.2 Type of oiling pattern

The oiling pattern for the tournament shall be between 40ft and 42ft long oiling.

3.4 Entries

In the case of any event where fewer than 4 entries are received, the event may be cancelled.

3.5 Tournament

3.5.1 Each bowler shall bowl the number of games as described below:

Mixed Open Singles (A)	- 6 games
Men's Open Singles (B)	- 3 games
Women's Open Singles (B)	- 3 games

- Mixed Open Doubles (B) - 3 games
- Under-18 Boys' - 3 games
- Under-18 Girls' - 3 games

3.5.2 Mixed Open Singles' Event (A)

- a) Women participating in this category shall be given 10 handicapped points (HCP) for each game.

3.5.2 Mixed Open Masters' Event (A)

- I. The 8 highest positioned players in the final all event standing is qualified for the Masters event seeded 1-8. The players will retain their seeding throughout the entire final.
- II. In all steps there will be head to head matches, where the highest seeded players will be matched against the lowest seeded player.
- III. Each match will be played as best of 3 games. If the same player is the winner of the first two games, the 3rd game will not be played.
- IV. In each match the highest seeded player will choose whether he wants to begin the first game on the left or on the right lane. In the second game the starting lane of the players will be opposite to the first game and in a possible third game the starting lane of the players will be the same as in the first game.
- V. The winner of each round will advance towards the final match to decide the winner.
- VI. In the event of Final and 3rd/4th place, it shall be used on one game.

3.5.3 All games will be bowled over a pair of lanes with each team attending their assigned pair of lanes.

3.5.4 Projector score or automatic scoring device will be in operation.

3.5.5 Printed score sheets shall be maintained indicating the pinfall on each ball so a frame by frame audit may be made.

3.5.6 After the score has been recorded, it cannot be changed unless there is an obvious error in scoring and calculation.

Obvious errors must be corrected by a NDG Official immediately upon discovery. Questionable errors shall be resolved by the Technical Director.

3.5.7 Once the participating bowler's name has been submitted to the presiding Tournament Official, no change, alternation or addition will be allowed in the nominated line-up under any circumstances, including injuries or otherwise.

4 RULES

4.1 Slow Bowling

Bowlers shall be ready to bowl when it is their turn and shall not delay the start of their approach or delivery, if a lane immediately adjacent to them on the left and right side is clear.

If a bowler does not observe the above procedure, it may be construed as slow bowling. The Tournament Official shall warn the bowler with a white card for the first offence and a yellow card for the second offence. For the third offence and each succeeding offence thereafter in a block of games, the bowler shall be shown the red card and shall be given a zero pin-fall for the frame.

4.2 Bowling on wrong lanes

When the lead-off bowler bowls on the wrong lane and the error is discovered before another bowler has bowled, a dead ball is declared, and the bowler will be required to re-bowl on the correct lane. When more than 1 bowler has bowled on the wrong lane, the game shall be completed without adjustments and the next game shall be started on the correctly scheduled lane.

4.3 Tiebreaker

In the event of a tie at the end, the highest game will be counted, and this will be repeated until the tie is broken.

4.4 Winner

The highest number of pinfalls in the total number of games will be awarded as 1st place, followed by second and third.

5 WALKOVERS

5.1 Bowlers shall concede a walkover if he/she fail to register and be present at the scheduled time of play.

5.2 The match will be declared a walkover if any bowler who fails to report to the umpire at the specified court after a 3-minute grace period (time start once umpire is on court) and all points will be awarded to the opponent.

6 WITHDRAWAL

6.1 Any bowler who withdraws from competition at any point will be removed from the competition and all scores shall be deemed null and void.

7 DISQUALIFICATION

7.1 Bowler/s will be disqualified in the event of unruly conduct or cheating.

7.2 The Organiser reserves the right to disqualify bowler/s at its discretion and take further disciplinary action that could be in the form of a term ban in National Deaf Games.

8 EQUIPMENT & ATTIRE

- 8.1 All bowlers must be appropriately attired for the games.
- 8.2 All bowlers must wear special shoes during the tournament. If a bowler does not have a special shoe, he/she shall rent a pair of shoes from the counter upon arrival for reporting.

9 HEARING AIDS AND COCHLEAR IMPLANT

- 9.1 The use of any hearing aid(s) / amplification or external cochlear implant parts are not permitted within the restricted zone area.
- 9.2 The restricted zone area is in effect from the time athletes enter the badminton court during the warm-up and competition period.

10 PROTEST

- 10.1 Protests about the rule of play must be made in writing together with the protest fee of **SGD50.00** and submit to the Organising Committee by the end of match together with the protest fee. In the event of the protest being dismissed, the fee will be forfeited.

11 TECHNICAL RULES AND REGULATIONS

- 11.1 Bowlers are advised to register their attendance at least 30 minutes prior to their scheduled match time.
- 11.2 For Mixed Open Doubles event, the pair must register no later than 30 minutes prior to the scheduled match.
- 11.3 Before reporting for the event, all bowlers must bring along and produce his/her membership card of our affiliate members.
 - i. Bowlers who are non-Singapore citizens residing in Singapore must bring along and produce a valid Employment Pass or Work Permit.
 - ii. Failing which, he/she will not be allowed to compete in the match.
- 11.4 The Rules and Regulations as depicted above are current at the time of printing. The Organising Committee reserves the right to add, delete and/or vary the said Rules and Regulations at any time as it deems fit.

----- THE END -----

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